

Hoop Dog Tournament Baseball 10U and 12U Rules

1. TEAMS

- A. Team roster and birth certificates are to be present at all times during the Tournament. Each team must turn in a copy of their Liability Insurance certificate before the start of their first game.
- B. All teams must submit a 10 – 14 player roster. Roster should include each Player's uniform number. Only those players submitted on the roster will be eligible to participate in the tournament. **A team must have a minimum of 10 players at each game. If you do not have 10 players at the time of the coin toss you must let the Tournament Official know so that they can let you know if you can play or not.**
- C. All coaches and managers will be adults (minimum **18** years old). A maximum of four coaches and one manager will be allowed for each team.
- D. All teams must report for the coin toss before their start time. Tournament officials will be empowered to move start times up thirty (**30**) minutes if it can be warranted.
- E. **Managers are responsible for the conduct of their team and parents.**

2. Regulation Game

- A. All games will be six (**6**) innings.
- B. The (**10**) run rule is in effect. After a legal game, the team that is ahead by (**10**) or more runs will be declared the winner after **5** innings or **4.5** if the home team is ahead.
- C. **Time Limit:** No inning may be started after **1** hour **45** minutes from game start time. Time is calculated from the last out of the prior inning not when a team re-takes the field. Yes, there can be a tie games in pool play! If **6** innings have been completed prior to the **1** hour **45** minutes time limit and the game is tied, extra innings may be played, till the **1** hour and **45** minute limit is reached in which case no more innings may be started.
- D. Home team determined by a coin toss prior to the game. Winner of coin toss has choice of being "home" team or choosing dugout. If teams have a back to back game, just remain in the same dugout as the prior game.

3. Playing Rules

- A. Little League Rules shall govern play on issues not covered below.
- B. Only Little League Approved bats. No Big barrel bats.

- D. No pitcher may pitch more than **(6)** innings per day
- E. Pitchers are limited to **(10)** innings total for the tournament.
- F. The pitcher must be removed when the manager makes a second trip to the mound in the same inning (or three in a game). Umpire discretion on trips for injury.
- G. After the game, the manager should verify the pitching record with the official scorer. No changes will be made in the pitching record beyond that time. The official scorer will have the final say. **Remember to keep your pitching record with you at all times during the tournament.**
- H. A player who played catcher during the game may pitch in that game.
- I. No leading off. Runner may steal after the pitch crosses the plate.
- J. **Dropped Third Strike:**
 - 1. **10U division Batter may not advance, batter is out.**
 - 2. **12U division Batter may advance, per Major League Rules**
- K. You may use an Extra Hitter. (i.e. 10th Hitter in Batting Order) **Note: you may bat your entire Roster if you desire.**
- L. The Extra Hitter is considered a defensive position
- M. No head first slides expect when going back to a base. Runner is out with a head first slide.
- N. No metal cleats
- O. Only Little League approved Bats are allowed
- P. No big barrel bats
- Q. No “on deck”
- R. No pinch runner
- S. A courtesy runner may be substituted for a catcher with **(2)** outs, so the catcher will be ready to resume his duties as soon as the side is retired. The courtesy runner shall be the player who was the last batted out.
- T. All players can move freely in defensive positions (players not in the batting lineup are allowed to play defense without being reported until they are inserted in the batting lineup).
- U. All substitutions to the batting lineup must be recorded through the official scorer and umpire.
 - 1. Starters may re-enter one time only in their original spot. Non-starters are not allowed to re-enter.
- V. No Game will be played under protest. The umpires on the field and the final judgment being made by the Tournament Director or his delegate will settle all questions of the rule interpretation.
- W. Any player, coach, manager or spectator who acts in an un-sportsmanlike manner may be warned once by the umpire. The second time, that person will be removed from the field. If in the judgment of the umpire or tournament official the offense is of a serious enough nature, that person may be ejected without warning.
 - 1. Any player, coach, manager, or spectator ejected from a game may be suspended from further tournament play or participation.
- X. Runner must attempt to avoid contact with a fielder on ALL plays. Failure to do so will result in the player being called out and could result in ejection from the game.

The umpire has the final say as to whether the runner made sufficient effort to avoid a collision. When in doubt **SLIDE**.

4. Playoffs:

- A. Seeding will be based on the following:
 - a. Best Record
 - b. Head to Head (this tie breaker is completely ignored if all of the teams tied do not play each other an equal number of times)
 - c. Least runs given up (Runs Allowed)
 - d. Largest run differential
 - e. Coin flip

5. EQUIPMENT:

- A. All players are required to wear protective cups.
- B. All Catchers Masks must have a throat protector

GOOD LUCK AND HAVE A GREAT TOURNAMENT